Define class CAR:

Define initialization sequence (parameters: YEAR\_MODEL, MAKE, SPEED):

Local integer L\_YEAR\_MODEL = YEAR\_MODEL

Local string L\_MAKE = MAKE

Local decimal L\_SPEED = SPEED

Define function ACCELERATE:

L\_SPEED = L\_SPEED + 5

Define function BRAKE:

L\_SPEED = L\_SPEED - 5

Define function GET\_SPEED:

Return value of L\_SPEED to calling function

Define function MAIN:

Object DELOREAN = CAR (parameters: 1981, “DeLorean”, 88)

Repeat for each iteration of COUNT in range (5):

DELOREAN.ACCELERATE

Display text (DELOREAN.GET\_SPEED)

Repeat for each iteration of COUNT in range (5):

DELOREAN.BRAKE

Display text (DELOREAN.GET\_SPEED)

(Call) MAIN